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# Semantic-Based Aspect Interaction Detection with Goal Models

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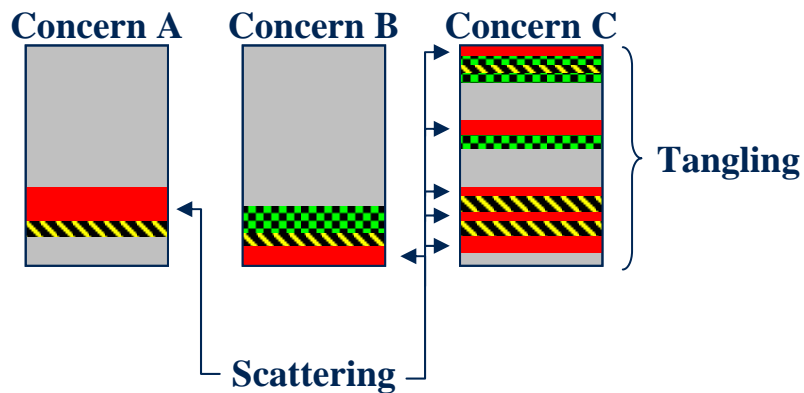
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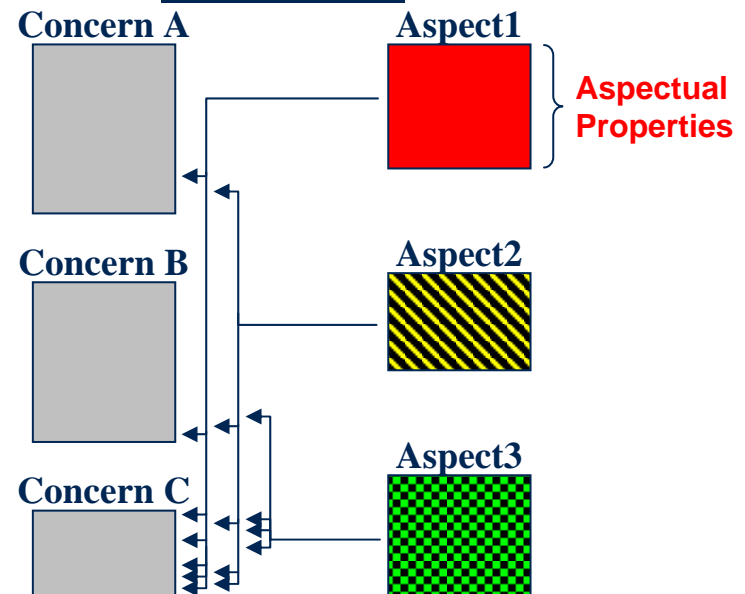
# Background: Aspect-oriented Modeling

- Aspects address the problem of one concern **crosscutting** other concerns in a system or model
- Aspects can encapsulate concerns even if they are crosscutting

## Without Aspects



## With Aspects



(each aspect contains a **composition rule** illustrated by the arrows that defines where to add the aspect)

   ... 3 Crosscutting Concerns (Aspect1, Aspect2, Aspect3)

# Motivation

- Aspect Interaction Problem is closely related to the Feature Interaction Problem
  - Multiple aspects may be applicable at a given point in the base model
- Syntactic Interactions can be detected by comparing syntax
  - In the best case, aspects may simply be ordered (e.g., an aspect may assume certain modeling elements in the base are introduced by another aspect)
- Semantic Interactions require a context-based interpretation of the meaning of models
  - In the worst case, there may be deep semantic conflicts (e.g., inherent trade-offs between two non-functional aspects such as security and performance)
    - Security mechanisms must be enforced → performance impact
    - Performance aspect may cache results → security implications



## Motivation (2)

- Our approach to address semantic interactions
  - Lightweight **semantic annotations** of aspect models
  - Model the semantic impact of aspects on each other in a goal model called an **influence model**
  - Identify and trade-off semantic aspect interactions with influence model
  - Reason about stakeholder needs and aspect interactions with the help of qualitative or quantitative evaluation mechanisms
  - Novel research direction

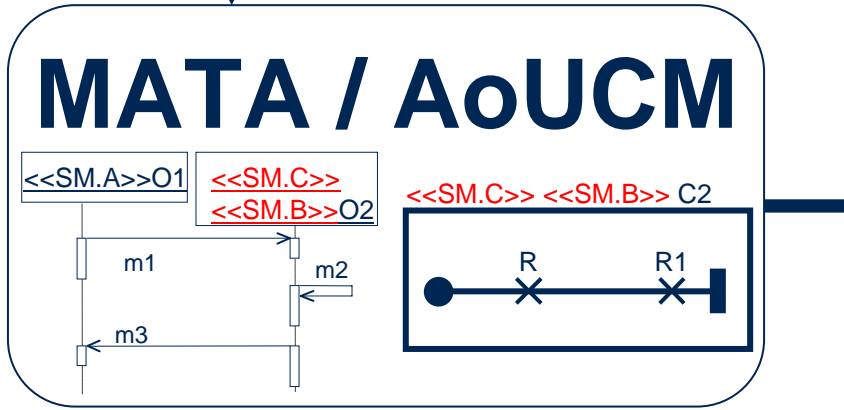
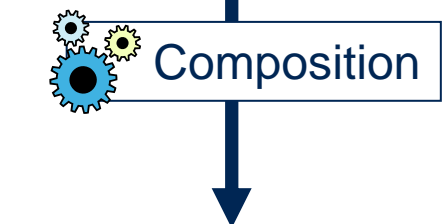
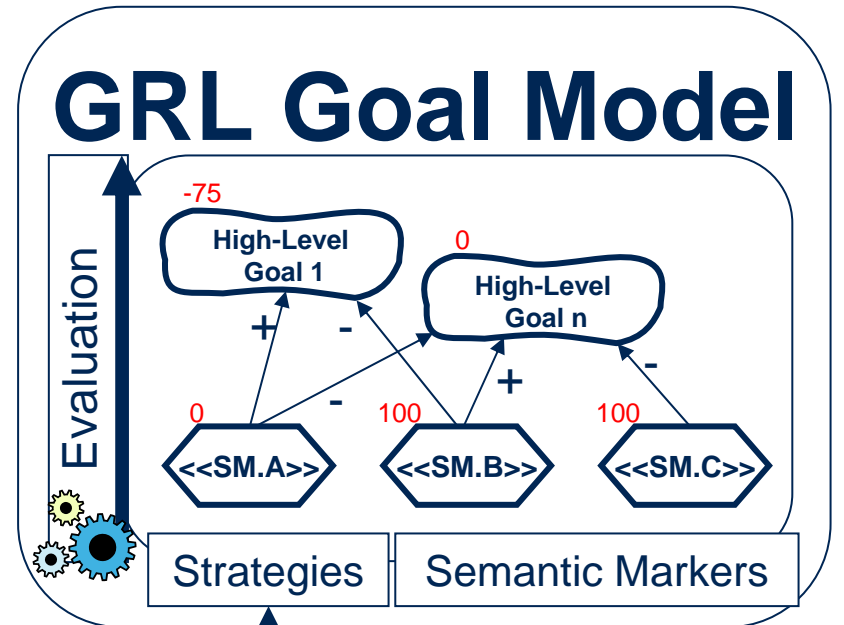
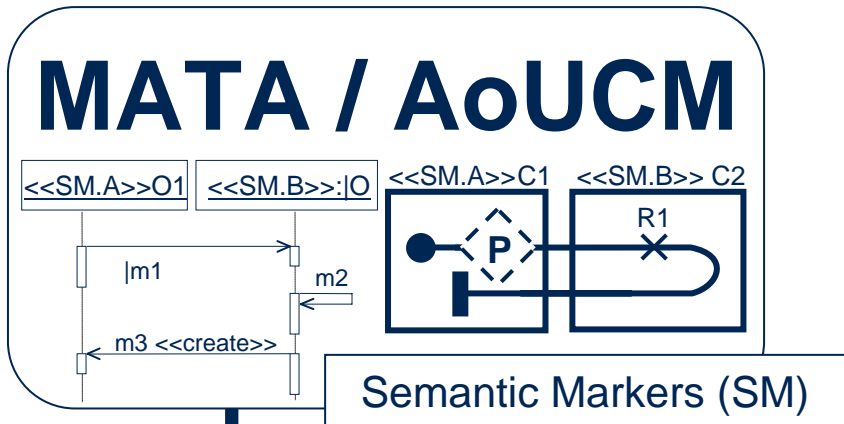


# Table of Contents

- Overview of our Approach
- Example: Electronic Voting Machine
  - Reporting Use Case (Base Model)
  - Aspects
  - Composed Model
- Goal-oriented Requirement Language (GRL)
- Goal Model for Electronic Voting Machine
- Conclusion and Future Work



# Overview

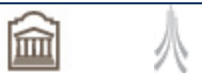
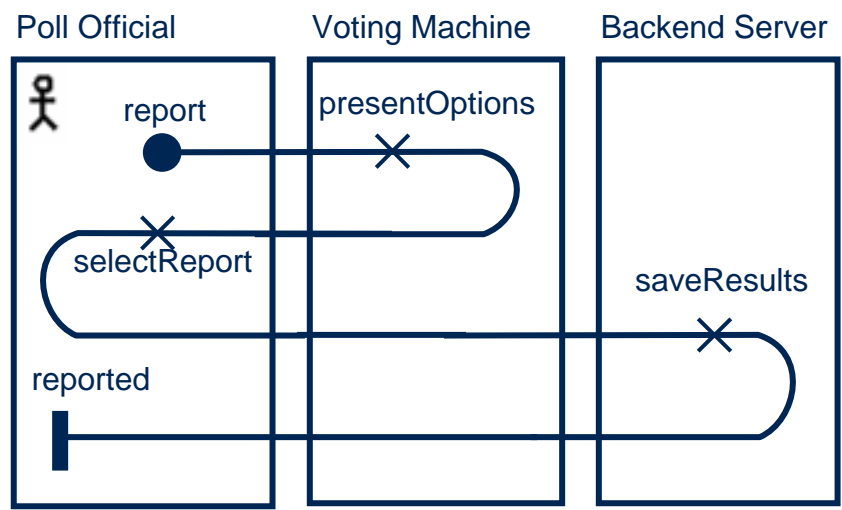


Values for initial satisfaction levels

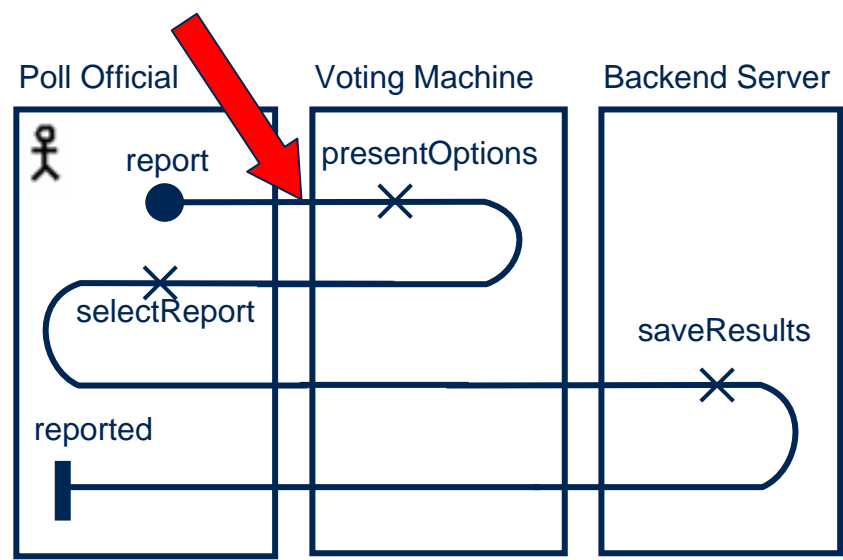
AoUCM ... Aspect-oriented Use Case Maps  
 GRL ... Goal-oriented Requirement Language  
 MATA ... Modeling Aspects Using a Transformation Approach



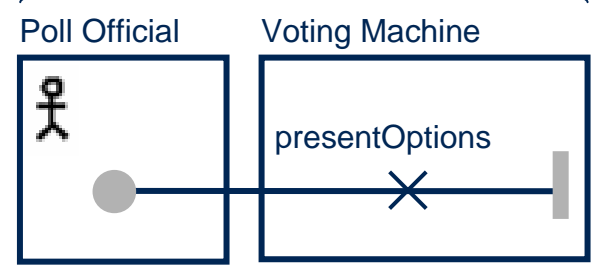
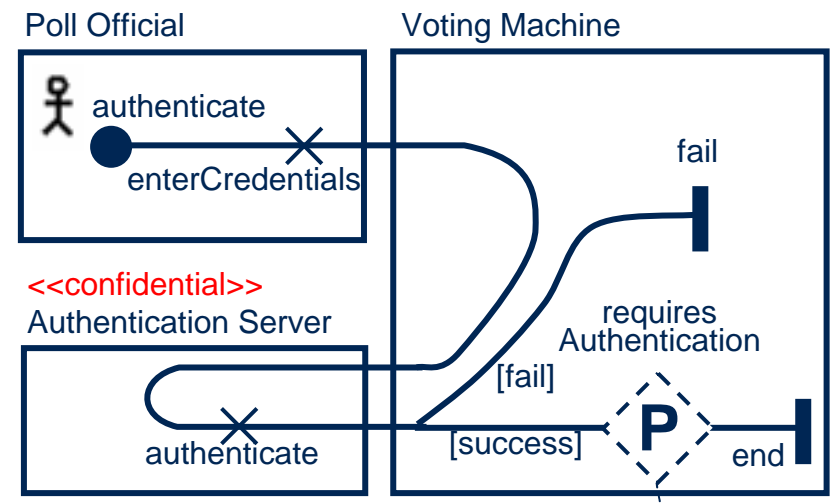
# Electronic Voting Machine: Reporting Use Case



# Electronic Voting Machine: Authentication Aspect



## Aspectual Properties (Behavior & Structure)

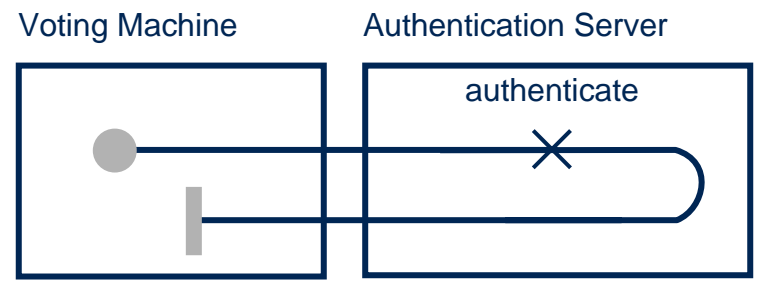
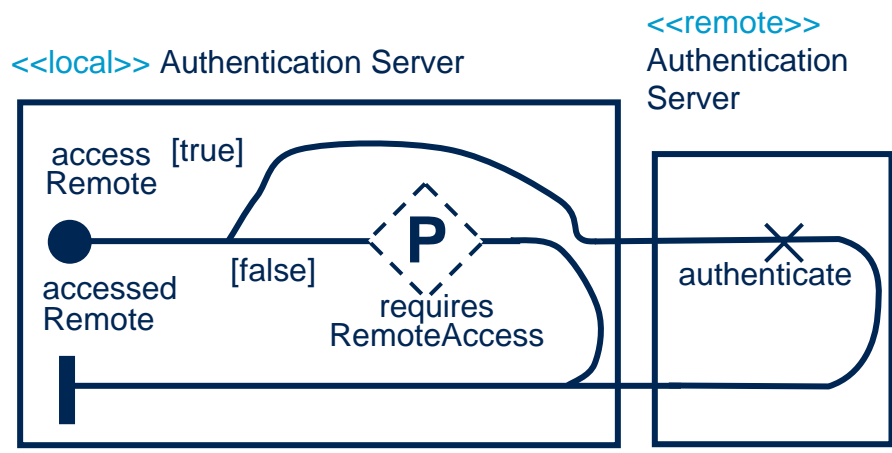


Pattern for Composition Rule

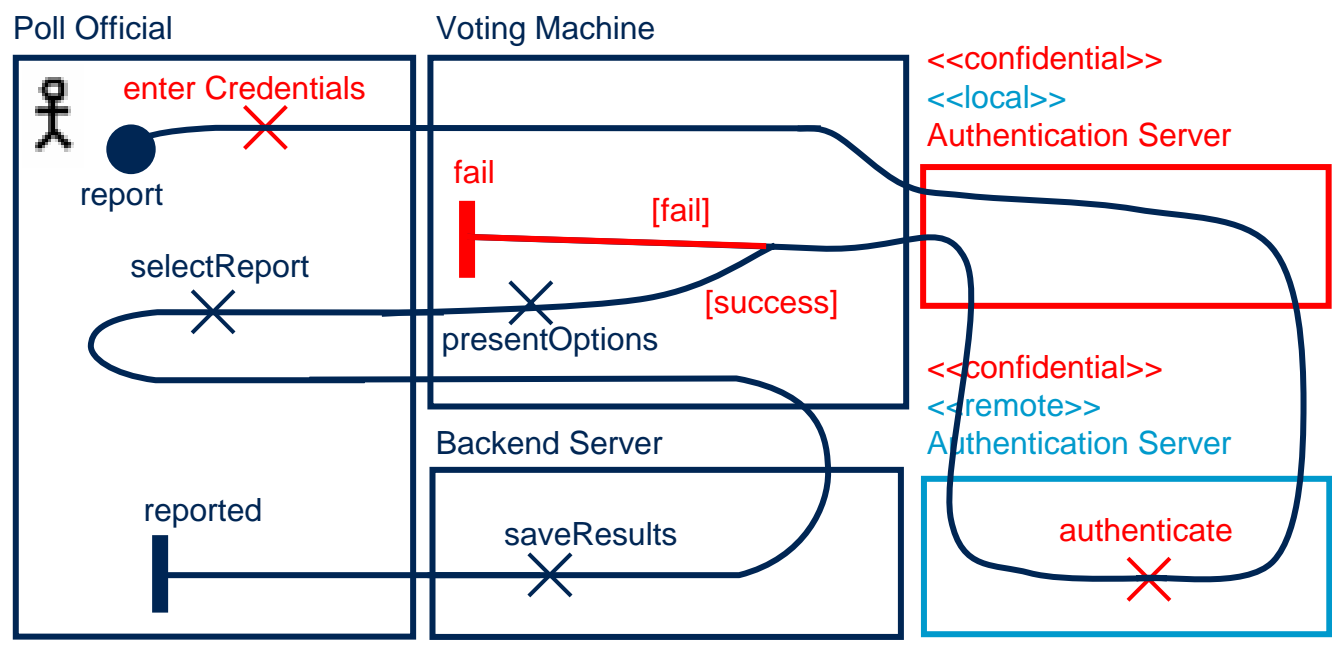




# Electronic Voting Machine: Remote Service Aspect



# Electronic Voting Machine: Composed Model



- Reporting Use Case
- Authentication
- Remote Service



# Goal-oriented Requirement Language (GRL)

- GRL is integrated with Use Case Maps (UCM) in the User Requirements Notation (URN)
  - URN is the **first** and **currently only** standard which explicitly addresses goals in addition to scenarios in a graphical way in one unified language (International Telecommunication Union, ITU-T Z.150 series)
- GRL is based on  $i^*$  (concepts / syntax) and the NFR Framework (evaluation mechanism)
  - Ideally suited to capture **qualitative** relationships (as required by the influence model)
  - **Reason** about stakeholder needs and aspect interactions with the help of qualitative or quantitative evaluation mechanisms

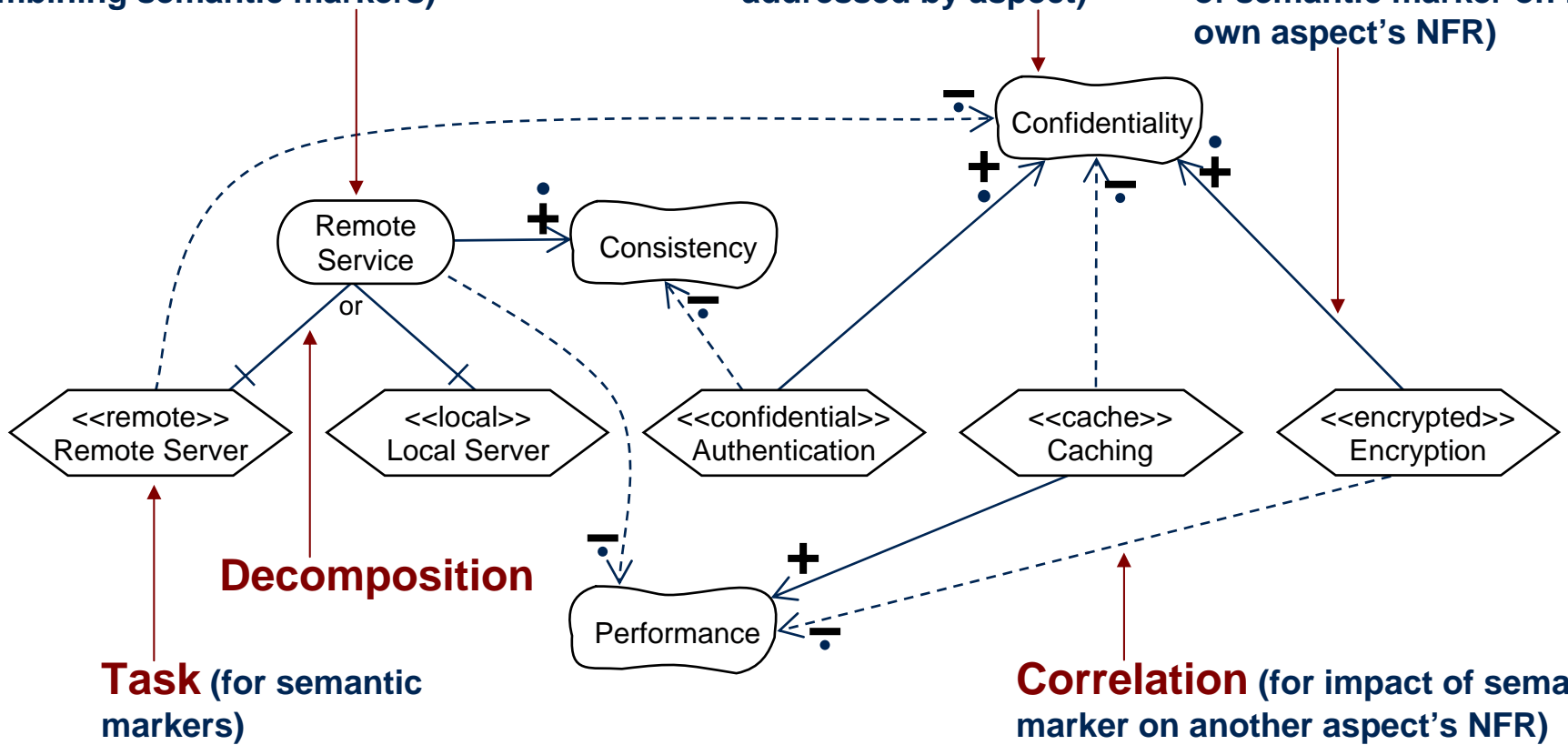


# Electronic Voting Machine: Goal Model

**Goal** (intermediate node for combining semantic markers)

**Softgoal** (for NFR addressed by aspect)

**Contribution** (for impact of semantic marker on its own aspect's NFR)



**Task** (for semantic markers)

**Decomposition**

**Correlation** (for impact of semantic marker on another aspect's NFR)

GRL Contribution Types:

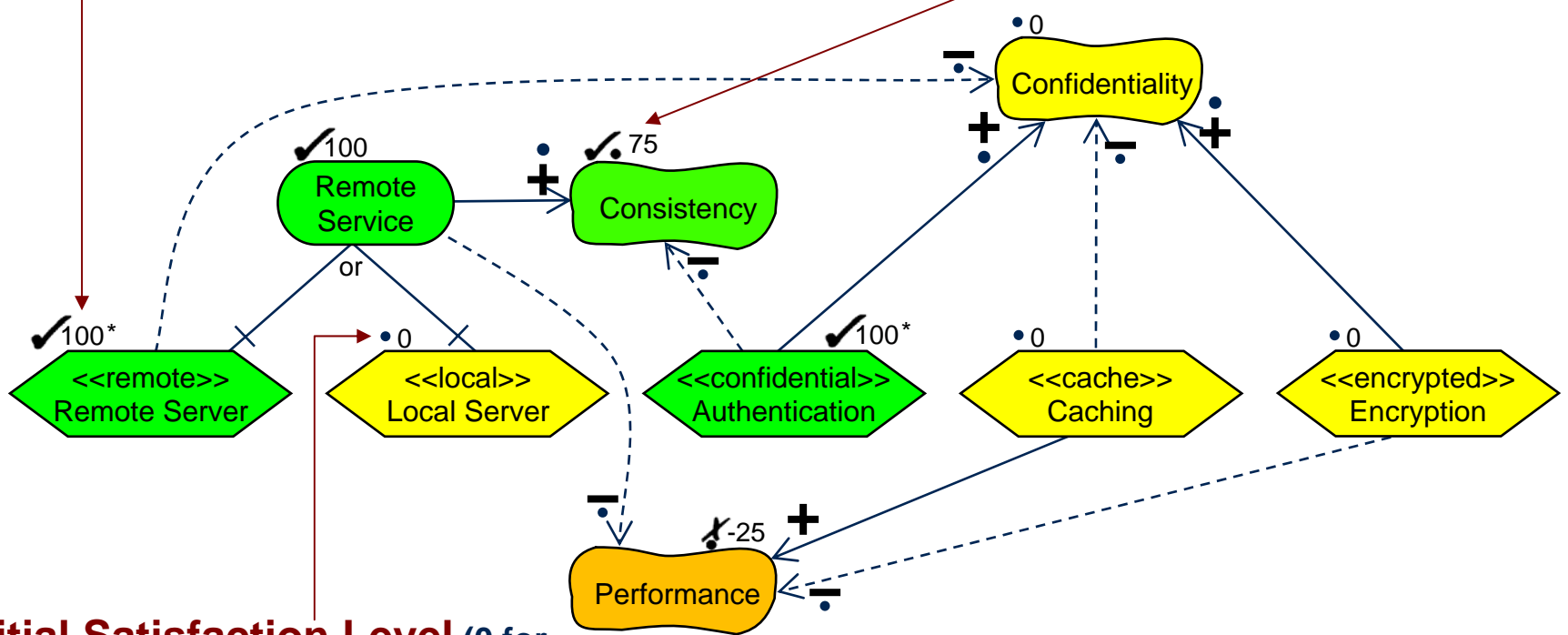
-   
 Make
-   
 Some Positive
-   
 Help
-   
 Hurt
-   
 Some Negative
-   
 Break



# Electronic Voting Machine: Evaluated Goal Model

**Initial Satisfaction Level** (100 for semantic marker in use; indicated by \*)

**Propagated Satisfaction Level** (for each aspect's NFR)



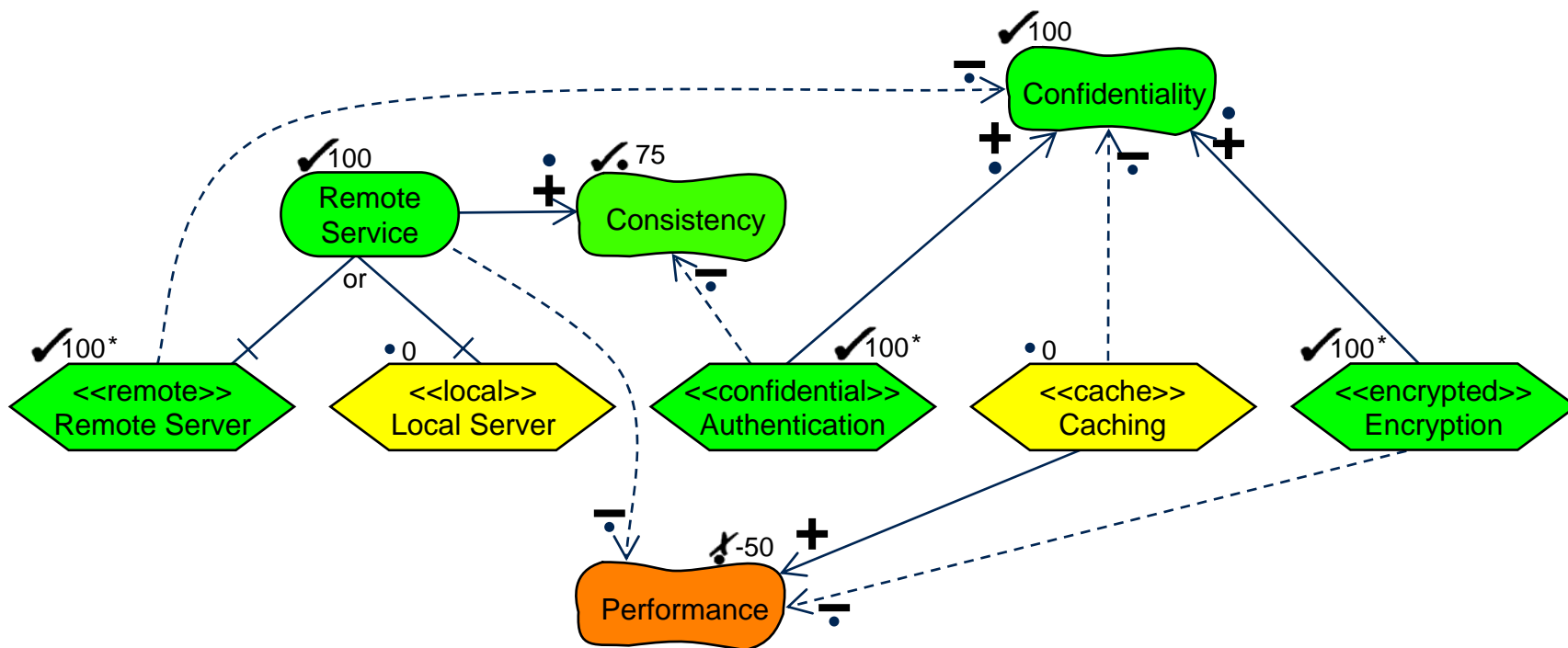
**Initial Satisfaction Level** (0 for semantic marker not in use; default value)

GRL Satisfaction Levels:

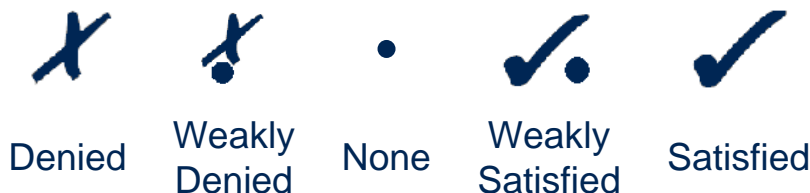
Denied	Weakly Denied	None	Weakly Satisfied	Satisfied



# Electronic Voting Machine: Evaluated Goal Model 2



GRL Satisfaction Levels:



# Conclusion and Future Work

- Presented the first steps towards an approach for semantically detecting interactions between aspect models based on lightweight semantic annotations
- Tool support
  - MATA tool for UML sequence diagrams
  - jUCMNav for AoUCM and GRL
  - not automated at this point: GRL propagation algorithms do not take semantic markers into account → initial satisfaction levels have to be assigned manually
- Empirical studies are needed to compare the benefits versus the additional effort required (one industrial case study exists)
- Use existing, domain-specific, standardized profiles for lightweight semantic annotations

